

Examination – Solutions

January 31st, 2012

Total points: 180 = 35 + 15 + 35 + 55 + 40.

Problem 1. Structured linear system

[35 points]

(1a) [2 points] $a_j \neq 0, j = 1, \dots, n$.

(1b) [8 points] Function:

```

1 function A = AstructMat(a)
2 n = length(a);
3 A = spdiags(a(:,0:n,n) * spdiags(ones(n,1)*(1:n),(0:n-1),n,n);
```

(1c) [3 points] $O(n^2)$ since \mathbf{A} is triangular.

(1d) [22 points] $\mathbf{A} = \mathbf{DE} = \text{diag}(\mathbf{a}) \cdot \begin{pmatrix} 1 & 2 & 3 & \cdots & n \\ 0 & 1 & 2 & \cdots & (n-1) \\ \vdots & \ddots & \ddots & & \vdots \\ \vdots & & \ddots & 1 & 2 \\ 0 & \cdots & \cdots & 0 & 1 \end{pmatrix}.$

With Matlab it's easy to find out that

$$\mathbf{A}^{-1} = \mathbf{E}^{-1}\mathbf{D}^{-1} = \begin{pmatrix} 1 & -2 & 1 & 0 & \cdots & 0 \\ 0 & 1 & -2 & 1 & 0 & \vdots \\ \vdots & \ddots & \ddots & \ddots & \ddots & 0 \\ & & \ddots & 1 & -2 & 1 \\ \vdots & & & 0 & 1 & -2 \\ 0 & \cdots & \cdots & 0 & 1 & \end{pmatrix} \cdot \text{diag}(a_1^{-1}, \dots, a_n^{-1}).$$

Thus the solution of the LSE is written as a (tridiagonal times diagonal times vector) product

$$\mathbf{x} = \mathbf{E}^{-1}\mathbf{D}^{-1}\mathbf{b}, \quad \text{i.e.,} \quad x_j = b_j/a_j - 2b_{j+1}/a_{j+1} + b_{j+2}/a_{j+2}$$

(with the convention $b_{n+1}/a_{n+1} = b_{n+2}/b_{n+2} = 0$):

```

1 function x = AstructLSE(a,b)
2 if a
3     c = b ./ a;
4     x = c - 2 * [c(2:end);0] + [c(3:end);0;0];
5 else
6     error('The matrix is singular!');
7 end
8
```

```

9  %> check with:
10 %> n = 100; a = randn(n,1); b = randn(n,1);
11 %> x = AstructLSE(a,b); norm(b-AstructMat(a)*x)

```

Not requested: it's also easy to prove that the matrix \mathbf{E}^{-1} defined above is indeed the inverse of \mathbf{E} :

$$(\mathbf{E})_{i,j} = \begin{cases} j+1-i & j \geq i, \\ 0 & j < i, \end{cases}$$

$$(\mathbf{E}^{-1}\mathbf{E})_{i,j} = \begin{cases} (j+1-i) + (j+1-(i+2)) - 2(j+1-(i+1)) = 0 & j > i, i < n-1; \\ (j+1-i) - 2(j+1-(i+1)) = 1 & i = j, i < n-1; \\ 1 & i = j \in \{n, n-1\}; \\ 0 & i = n-1, j = n; \\ 0 \quad (\text{product of upp. triang. matrices}) & j < i. \end{cases} \quad (1)$$

Problem 2. Best rank-k approximation

[15 points]

(2a) [13 points] Let $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^T$ be the svd decomposition of \mathbf{A} , the three matrices are square and regular, and $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_n)$. Then $\mathbf{A}^{-1} = \mathbf{V}^{-T}\Sigma^{-1}\mathbf{U}^{-1} = \mathbf{V}\Sigma^{-1}\mathbf{U}^T$ is a svd decomposition of \mathbf{A}^{-1} with the singular values in reverse order: the largest values in the diagonal matrix Σ^{-1} lie the in the last entries.

Two possible solutions:

$$\mathbf{B} = \underset{\mathbf{M} \in \mathbb{R}^{n,n}, \text{rank}(\mathbf{M})=k}{\text{argmin}} \|\mathbf{A}^{-1} - \mathbf{M}\|_2^2 = \mathbf{V}\mathbf{S}_{k,+}\mathbf{U}^T = \mathbf{V}_k\mathbf{S}_{k,-}\mathbf{U}_k^T,$$

where

$$\mathbf{S}_{k,+} := \text{diag}(0, \dots, 0, \sigma_{n+1-k}^{-1}, \dots, \sigma_n^{-1}) \in \mathbb{R}^{n,n}$$

and

$$\mathbf{S}_{k,-} := \text{diag}(\sigma_{n+1-k}^{-1}, \dots, \sigma_n^{-1}) \in \mathbb{R}^{k,k},$$

$$\mathbf{U}_k := \mathbf{U}_{:,n+1-k:n} \in \mathbb{R}^{n,k}, \quad \mathbf{V}_k = \mathbf{V}_{:,n+1-k:n} \in \mathbb{R}^{n,k}.$$

Function:

```

1 function B = kRankInv(A, k)
2 n = size(A, 1);
3 [U, S, V] = svd(A);
4 % best version:
5 B = V(:, n+1-k:n) * diag(diag(S(n+1-k:n, n+1-k:n)).^( -1)) * U(:, n+1-k:n)';
6 % other version:
7 %B = V * diag([zeros(n-k, 1); diag(S(n+1-k:n, n+1-k:n)).^( -1)]) * U';
8
9 % Check code by comparing:
10 % ( n=10; k=80; )
11 % A = full(gallery('poisson', n)); B = kRankInv(A, k); v=eig(A);
12 % [norm(B-inv(A)), 1/v(k+1)]

```

(2b) [2 points] \mathbf{B} is not unique because the SVD decomposition is not uniquely defined for matrices with repeated singular values. E.g., if $\mathbf{A} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$, then we can have $\mathbf{B}_1 = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$ or $\mathbf{B}_2 = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$.

Non-uniqueness of \mathbf{U} and \mathbf{V} is **not** sufficient.

Problem 3. Solving an eigenvalue problem with Newton's method

[35 points]

(3a) [10 points]

$$\mathbf{DF}(\mathbf{x}) = \begin{pmatrix} \mathbf{A} - \lambda \mathbf{I} & -\mathbf{x} \\ -\mathbf{x}^\top & 0 \end{pmatrix}.$$

(3b) [5 points]

$$\begin{pmatrix} x^{(k+1)} \\ \lambda^{(k+1)} \end{pmatrix} = \begin{pmatrix} x^{(k)} \\ \lambda^{(k)} \end{pmatrix} - \begin{pmatrix} \mathbf{A} - \lambda \mathbf{I} & -\mathbf{x}^{(k)} \\ -(\mathbf{x}^{(k)})^\top & 0 \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{A}\mathbf{x}^{(k)} - \lambda^{(k)}\mathbf{x}^{(k)} \\ 1 - \frac{1}{2}\|\mathbf{x}^{(k)}\|^2 \end{pmatrix}$$

(3c) [20 points] Function:

```

1 function [eigvec, eigval] = eignewton (A, x, rtol, atol)
2
3 MAXIT = 10000;
4 x = [x; x.' * A * x / (x.' * x)];
5 F = @(x) [(A - x(end)*eye(size(A))) * x(1:end-1); 1 - 0.5 * norm(x)^2];
6 DF = @(x) [A - x(end)*eye(size(A)), -x(1:end-1); -x(1:end-1).', 0];
7
8 for i = 1:MAXIT
9     s = DF(x) \ F(x);
10    x = x-s;
11    if ((norm(s) < rtol * norm(x)) || (norm(s) < atol))
12        break;
13    end
14 end
15
16 eigvec = x(1:end-1);
17 eigval = x(end);

```

Problem 4. Matrix ODE

[55 points]

(4a) [5 points] The general form of the Runge-Kutta schemes is the following (for $s \in \mathbb{N}$):

$$\mathbf{Y}_1 = \mathbf{Y}_0 + h \sum_{i=1}^s b_i \mathbf{K}_i, \quad b_i \in \mathbb{R}, \quad (2)$$

with \mathbf{K}_i given by

$$\mathbf{K}_i = f(\mathbf{Y}_0 + h \sum_{j=1}^{i-1} a_{i,j} \mathbf{K}_j), \quad a_{i,j} \in \mathbb{R}. \quad (3)$$

Notice, that

$$\mathbf{K}_1 = - \underbrace{(\mathbf{Y}_0 - \mathbf{Y}_0^\top)}_{=0 \text{ for } \mathbf{Y}_0 = \mathbf{Y}_0^\top} \mathbf{Y}_0 = 0. \quad (4)$$

Induction: assuming $\mathbf{K}_i = 0$ for all $i < n \leq s$, we obtain

$$\mathbf{K}_{n+1} = f(\mathbf{Y}_0 + h \sum_{j=1}^n a_{n+1,j} \mathbf{K}_j) = f(\mathbf{Y}_0) = 0. \quad (5)$$

Hence, $\mathbf{K}_i = 0$ for all $i \leq s$ and $\mathbf{Y}_1 = \mathbf{Y}_0$. By induction, $\mathbf{Y}_k = \mathbf{Y}_0$ for all $k \in \mathbb{N}$.

(4b) [15 points]

Listing 1: Integration of ODE using `ode45`

```

1 function YT = matode(Y0,T)
2 % Numerical integration with ode45, matrices have to be vectorized

```

```

3 n = size(Y0,1);
4 opts = odeset('abstol',10E-10,'reltol',10E-8,'stats','on');
5 [~,YT] = ode45(@matodefun,[0 T],reshape(Y0,n*n,1),opts);
6 YT = reshape(YT(end,:)',n,n);
7 end
8
9 function y = matodefun(t,y)
10 % Right hand side for matrix valued ODE relying on vectorized matrices
11 N = length(y);
12 n = floor(sqrt(N));
13 Y = reshape(y,n,n);
14 y = reshape(-(Y-Y')*Y,N,1);
15 end

```

(4c) [10 points] Applying the chain rule, we obtain

$$\begin{aligned}
\frac{d}{dt}(\mathbf{Y}^\top(t)\mathbf{Y}(t)) &= \frac{d}{dt}(\mathbf{Y}^\top(t))\mathbf{Y}(t) + \mathbf{Y}^\top(t)\frac{d}{dt}(\mathbf{Y}(t)) \\
&= (-(\mathbf{Y}(t) - \mathbf{Y}^\top(t))\mathbf{Y}(t))^\top\mathbf{Y}(t) + \mathbf{Y}(t)(-(\mathbf{Y}(t) - \mathbf{Y}^\top(t))\mathbf{Y}(t)) \\
&= -\mathbf{Y}^\top(t)\mathbf{Y}^\top(t)\mathbf{Y}(t) + \mathbf{Y}^\top\mathbf{Y}(t)\mathbf{Y}(t) - \mathbf{Y}^\top\mathbf{Y}(t)\mathbf{Y}(t) + \mathbf{Y}^\top(t)\mathbf{Y}^\top(t)\mathbf{Y}(t) = 0.
\end{aligned} \tag{6}$$

(4d) [5 points]

Listing 2: Invariance check for sub-problem (c)

```

1 function checkinvariant(Y0,T)
2
3 YT = matode(Y0,T);
4
5 if norm(YT'*YT - Y0'*Y0) < 10*eps
6 display('Assertion is true.');
7 else
8 display('Assertion is false.');
9 end

```

(4e) [10 points]

Listing 3: Discrete gradient rule

```

1 function YT = matodespr(Y0,T,N)
2 % Using N equidistant steps of a structure preserving discrete gradient rule to
3 % the matrix ODE  $dY/dt = -(Y-Y')Y$  over  $[0, T]$ .
4
5 rhs = @(Y) -(Y-Y')*Y;
6
7 [n,m] = size(Y0); h = T/N;
8 I = eye(n,n);
9 YT = Y0;
10 for j=1:N
11     Ys = YT + 0.5*h*rhs(YT);
12     DYs = Ys-Ys';
13     YT = (I+0.5*h*DYS)\(I-0.5*h*DYS)*YT;
14 end

```

(4f) [10 points] See Listing 4 and Figure 1.

Listing 4: Script to determine convergence order of matodespr

```

1 function matodecvg ()
2
3 n = 3;

```

```

4 T = 1;
5 Ns = [10,20,40,80,160,320,640,1280];
6
7 [Y0,dummy] = qr(magic(n));
8 YT = matode(Y0,T);
9
10 err = [];
11 for N = Ns
12     Yspr = matodespr(Y0,T,N);
13     err = [err, norm(Yspr-YT)];
14 end
15
16 order = 2;
17 slope = 2*err(1)/(Ns(1)^(-order));
18 loglog(Ns, slope * Ns.^(-order), 'k-', Ns, err, 'r-o');
19 xlabel('No. of steps', 'fontsize',14);
20 ylabel('error', 'fontsize',14);
21 legend(sprintf('O(N^{-%d})',order), 'discrete gradient rule', ...
    'location','best');
22
23 print -depsc2 'matodecvg.eps';

```

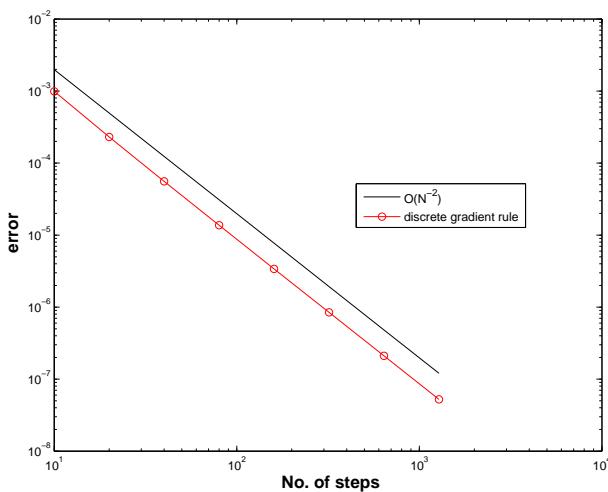


Figure 1: Convergence plot for Problem 4.

Problem 5. Legacy routine

[40 points]

(5a) [5 points] Sparse matrix-vector multiplication is $O(n)$. Each iteration of `pcg` with a sparse matrix is $O(n)$. m such iterations will be $O(nm)$.

(5b) [15 points] Linear convergence. See Listing 5 and Figure 2.

Listing 5: Script to determine convergence properties of `gse`

```

1 function gsecvg ()
2
3 A = gallery('poisson',100);
4 mm = [1,2,3,4];
5 style = {'x-b', 'x.-g', 'x-r', 'x-k'};
6 iters = [1:11];
7 vals = zeros(size(iters));
8 refsol = gse(A, @(x) A\|x, 1e-14, 10000);
9 figure(1);

```

```

10 clf;
11 for curm = mm
12     for(itind = 1:length(iters))
13         vals(itind) = gse(A, @(x) pcg(A,x,0,curm), 0.01, iters(itind));
14     end
15     semilogy(iters, abs(vals-refsol), style{curm});
16     hold on;
17 end
18 xlabel({'\bf \#iters'});
19 ylabel('|\bf se - se_exact|');
20 legend('m=1', 'm=2', 'm=3', 'm=4');
21 print -depsc2 'gsecvg.eps';

```

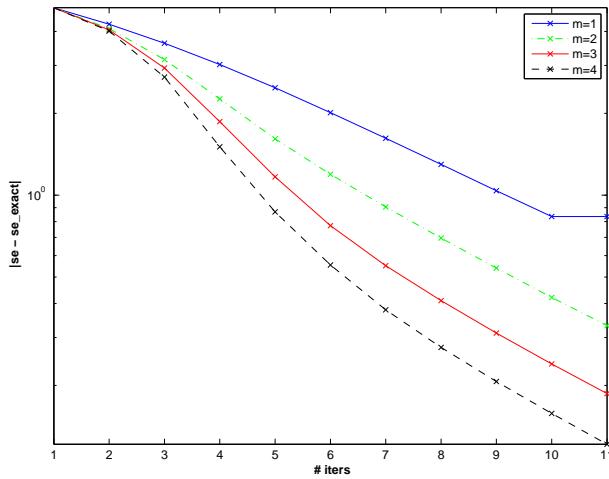


Figure 2: Convergence plot for Problem 5.

(5c) [20 points] The algorithm in the code is the inverse iteration algorithm. The return value is the smallest eigenvalue of a given matrix \mathbf{A} .

The loop body is executing the following computations (hat denotes normalized vectors):

$$\begin{aligned}
 \mathbf{v} &\leftarrow \mathbf{A}\hat{\mathbf{z}}, \\
 \rho &\leftarrow \mathbf{v}^\top \hat{\mathbf{z}} = \hat{\mathbf{z}}^\top \mathbf{A}\hat{\mathbf{z}}, \quad (\rho - \text{approximation of eigenvalue associated to } \hat{\mathbf{z}}) \\
 \mathbf{r} &\leftarrow \mathbf{v} - \rho\hat{\mathbf{z}} = \mathbf{A}\hat{\mathbf{z}} - \rho\hat{\mathbf{z}}, \\
 \mathbf{z} &\leftarrow \hat{\mathbf{z}} - \mathbf{A}^{-1}\mathbf{r} = \hat{\mathbf{z}} - \mathbf{A}^{-1}\mathbf{A}\hat{\mathbf{z}} + \rho\mathbf{A}^{-1}\hat{\mathbf{z}} = \rho\mathbf{A}^{-1}\mathbf{z}, \quad (\text{inverse iteration}) \\
 \hat{\mathbf{z}} &\leftarrow \mathbf{z}.
 \end{aligned} \tag{7}$$