

Problem 1 Energy Norm and Continuity [4 points]

On a function space V_0 we consider a linear variational problem

$$u \in V_0: \quad \mathsf{a}(u, v) = \ell(v) \quad \forall v \in V_0, \tag{1.1}$$

with

- a symmetric, positive definite bilinear form $a: V_0 \times V_0 \mapsto \mathbb{R}$,
- a right hand side linear form $\ell: V_0 \mapsto \mathbb{R}$ that satisfies

$$|\ell(v)| \le C_{\ell} \|v\|_a \quad \text{for some } C_{\ell} > 0,$$

where $\|\cdot\|_a$ is the energy norm induced by a.

(1a) [2 points] Show that the solution u of (1.1) satisfies $||u||_a \leq C_{\ell}$.

Problem 2 Robin Boundary Conditions [5 points]

We consider the linear 2nd-order elliptic boundary value problem

$$-\Delta u = f \quad \text{in } \Omega \subset \mathbb{R}^d \quad , \quad \operatorname{\mathbf{grad}} u \cdot \boldsymbol{n} + \lambda u = 0 \quad \text{on } \partial \Omega.$$
 (2.1)

(2a) [3 points] State the variational formulation for (2.1).

HINT: For the derivation you may use Green's formula

$$\int_{\Omega} \mathbf{j} \cdot \mathbf{grad} \, u + u \, \operatorname{div} \mathbf{j} \, \mathrm{d} \boldsymbol{x} = \int_{\partial \Omega} u \, \mathbf{j} \cdot \boldsymbol{n} \, \mathrm{d} S, \quad \begin{array}{l} \mathbf{j} : \Omega \mapsto \mathbb{R}^d, \\ u : \Omega \mapsto \mathbb{R}. \end{array}$$

(2b) [2 points] Based on the variational formulation, argue why (2.1) has a unique (weak) solution.

Problem 3 One-Dimensional Convection [8 points]

Let \mathcal{M} be an equidistant mesh of]0,1[with $M \in \mathbb{N}$ cells and consider the bilinear form

$$\mathbf{b}(u,v) := \int_{0}^{1} \frac{\mathrm{d}u}{\mathrm{d}x}(x) \, v(x) \, \mathrm{d}x, \quad u,v \in H_{0}^{1}(]0,1[].$$
(3.1)

For its Galerkin discretization we use the space $S_{1,0}^0(\mathcal{M}) \subset H_0^1(]0,1[)$ of piecewise linear Lagrangian finite elements on \mathcal{M} equipped with the standard nodal basis of "tent functions" arranged in lexicographic order "from left to right". Let **B** denote the Galerkin matrix of b w.r.t. $S_{1,0}^0(\mathcal{M})$.

(3a) [1 points] Explain why the number of non-zero entries of B behaves like $\mathcal{O}(M)$ as $M \to \infty$.

(3b) [3 points] Compute the element matrix for b for an interior cell of \mathcal{M} .

HINT: The element matrices are not symmetric!

(3c) [4 points] Compute the Galerkin matrix B.

Problem 4 Efficient Matrix-Vector Multiplication [8 points]

In the course we have seen that the assembly of a finite element Galerkin matrix can be accomplished by means of the MATLAB function <code>assembleFEMatrix</code> from Listing 4.1, provided that proper implementations of the functions <code>getElementMatrix</code> and <code>locglobmap</code> are available

```
Listing 4.1: Abstract assembly routine for finite element Galerkin matrices
```

```
function A = assembleFEMatrix(Mesh)
A = sparse(0,0); maxidx = 0; % Allocate empty sparse matrix
for k = Mesh.Elements' % loop over all cells
```

```
\% Local computation of element matrix for the k^{	ext{th}} cell
5
            Ak = getElementMatrix(k);
6
            % Get row vector of global indices
8
            idx = locglobmap(k, (1:size(Ak,1)));
ç
10
            % Grow matrix, if necessary
11
            maxtmp = max([idx,maxidx]);
12
            if (maxtmp > maxidx), maxidx = maxtmp;
13
               A(maxidx, maxidx) = 0; end
14
            % Add local contributions to global matrix; passing a vector
15
            % of indices selects submatrix!
16
            A(idx, idx) = A(idx, idx) + Ak;
17
       end
18
  end
19
```

(4a) [2 points] Explain why the implementation of assembleFEMatrix given in Listing 4.1 performs poorly in terms of runtime.

(4b) [6 points] Assuming that the function assembleFEMatrix from Listing 4.1 performs assembly correctly, supplement the missing line 6 in the function amux of Listing 4.2 so that it returns the result of the multiplication of the Galerkin matrix with a vector $\vec{\xi}$ of suitable length, *without* ever forming the Galerkin matrix.

Listing 4.2: Multiplication of finite element Galerkin matrix with a vector

```
1 function y = amux(Mesh,xi)
2 y = zeros(length(xi));
3 for k = Mesh.Elements'
4 Ak = getElementMatrix(k);
5 idx = locglobmap(k,(1:size(Ak,1)));
6 % ???
7 end
8 end
```