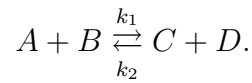


Homework Problem Sheet 1

Problem 1.1 Chemical concentrations

In this exercise we will study the evolution of chemical concentrations. Consider a chemical system consisting of four substances A, B, C and D . We have a reversible chemical reaction on the form



At time $t \geq 0$, we let $u_1(t), u_2(t), u_3(t)$ and $u_4(t)$ denote the concentration of A, B, C and D respectively. The kinetics are given by the following system

$$\begin{cases} u_1'(t) = -k_1 u_1(t) u_2(t) + k_2 u_3(t) u_4(t) \\ u_2'(t) = -k_1 u_1(t) u_2(t) + k_2 u_3(t) u_4(t) \\ u_3'(t) = -k_2 u_3(t) u_4(t) + k_1 u_1(t) u_2(t) \\ u_4'(t) = -k_2 u_3(t) u_4(t) + k_1 u_1(t) u_2(t) \end{cases}. \quad (1.1.1)$$

(1.1a) Write the system (1.1.1) in the form

$$\mathbf{u}'(t) = \vec{F}(\mathbf{u}(t)) \quad (1.1.2)$$

where $\mathbf{u} \in \mathbb{R}^4$ and $\vec{F} : \mathbb{R}^4 \rightarrow \mathbb{R}^4$.

Solution: We set

$$\mathbf{u}(t) = \begin{pmatrix} u_1(t) \\ u_2(t) \\ u_3(t) \\ u_4(t) \end{pmatrix},$$

and

$$\vec{F}(\mathbf{u}) = \begin{pmatrix} -k_1 u_1 u_2 + k_2 u_3 u_4 \\ -k_1 u_1 u_2 + k_2 u_3 u_4 \\ -k_2 u_3 u_4 + k_1 u_1 u_2 \\ -k_2 u_3 u_4 + k_1 u_1 u_2 \end{pmatrix},$$

then the system (1.1.1) turns into

$$\mathbf{u}'(t) = \vec{F}(\mathbf{u}(t)).$$

(1.1b) We will use the *trapezoidal rule* (or implicit second order Runge-Kutta) to solve the system (1.1.2) numerically. Recall that the trapezoidal rule is given as

$$\mathbf{v}_{n+1} = \mathbf{v}_n + \frac{\Delta t}{2} \left(\vec{F}(\mathbf{v}_n) + \vec{F}(\mathbf{v}_{n+1}) \right) \quad \text{for } n \geq 0, \quad (1.1.3)$$

$$\mathbf{v}_0 = \mathbf{u}_0, \quad (1.1.4)$$

where $\Delta t > 0$ is the step size.

Determine the truncation error of (1.1.3).

Solution: The truncation error is given as

$$\tau_n = \frac{\mathbf{u}(t^{n+1}) - \mathbf{u}(t^n)}{\Delta t} - \frac{1}{2} \left(\vec{F}(\mathbf{u}(t^n)) + \vec{F}(\mathbf{u}(t^{n+1})) \right).$$

By (1.1.2) we have

$$\begin{aligned} \tau_n &= \frac{\mathbf{u}(t^{n+1}) - \mathbf{u}(t^n)}{\Delta t} - \frac{1}{2} \left(\vec{F}(\mathbf{u}(t^n)) + \vec{F}(\mathbf{u}(t^{n+1})) \right) \\ &= \frac{\mathbf{u}(t^{n+1}) - \mathbf{u}(t^n)}{\Delta t} - \frac{1}{2} (\mathbf{u}'(t^n) + \mathbf{u}'(t^{n+1})). \end{aligned}$$

We insert the Taylor expansions

$$\mathbf{u}(t^{n+1}) = \mathbf{u}(t^n) + \mathbf{u}'(t^n)\Delta t + \frac{\mathbf{u}''(t^n)}{2}\Delta t^2 + \mathcal{O}(\Delta t^3),$$

and

$$\mathbf{u}'(t^{n+1}) = \mathbf{u}'(t^n) + \mathbf{u}''(t^n)\Delta t + \mathcal{O}(\Delta t^2),$$

to obtain

$$\begin{aligned} \tau_n &= \frac{\mathbf{u}(t^n) + \mathbf{u}'(t^n)\Delta t + \frac{\mathbf{u}''(t^n)}{2}\Delta t^2 + \mathcal{O}(\Delta t^3) - \mathbf{u}(t^n)}{\Delta t} - \frac{1}{2} (\mathbf{u}'(t^n) + \mathbf{u}'(t^n) + \mathbf{u}''(t^n)\Delta t + \mathcal{O}(\Delta t^2)) \\ &= \mathcal{O}(\Delta t^3)/\Delta t - \frac{1}{2}\mathcal{O}(\Delta t^2) \\ &= \mathcal{O}(\Delta t^2). \end{aligned}$$

(1.1c) Notice that (1.1.3) is a non-linear equation in \mathbf{v}_{n+1} , therefore we will use the Newton method to solve for \mathbf{v}_{n+1} . Recall that the Newton method for solving

$$\vec{G}(\mathbf{x}) = 0$$

is formulated as

$$D\vec{G}(\mathbf{x}_k)\Delta\mathbf{x}_k = -\vec{G}(\mathbf{x}_k) \quad (1.1.5)$$

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta\mathbf{x}_k \quad k \geq 0, \quad (1.1.6)$$

where \mathbf{x}_0 is some initial guess. Write the Newton step for (1.1.3), solving for \mathbf{v}_{n+1} . What is \vec{G} and $D\vec{G}$ in this case?

HINT: You should *not* compute $\left[D\vec{G}(\mathbf{x}_k) \right]^{-1}$ by hand.

Solution: We rewrite (1.1.3) into the following equation:

$$\mathbf{v}_n + \frac{\Delta t}{2} \left(\vec{F}(\mathbf{v}_n) + \vec{F}(\mathbf{v}_{n+1}) \right) - \mathbf{v}_{n+1} = \mathbf{0},$$

so we put

$$\vec{G}(\mathbf{v}) = \mathbf{v}_n + \frac{\Delta t}{2} \left(\vec{F}(\mathbf{v}_n) + \vec{F}(\mathbf{v}) \right) - \mathbf{v}$$

and we have

$$D\vec{G} = \frac{\Delta t}{2} D\vec{F} - \mathbf{I},$$

where \mathbf{I} is the identity matrix, and

$$D\vec{F} = \begin{pmatrix} -k_1 u_2 & -k_1 u_1 & k_2 u_4 & k_2 u_3 \\ -k_1 u_2 & -k_1 u_1 & k_2 u_4 & k_2 u_3 \\ k_1 u_2 & k_1 u_1 & -k_2 u_4 & -k_2 u_3 \\ k_1 u_2 & k_1 u_1 & -k_2 u_4 & -k_2 u_3 \end{pmatrix}.$$

The Newton iteration is then given as

$$\begin{aligned} D\vec{G}(\mathbf{x}_k) \Delta \mathbf{x}_k &= -\vec{G}(\mathbf{x}_k) \\ \mathbf{x}_{k+1} &= \mathbf{x}_k + \Delta \mathbf{x}_k \quad k \geq 0, \end{aligned}$$

(1.1d) Write a function in C++ that computes \mathbf{v}_{n+1} using the Newton method. The function should take the following parameters:

- The previous value \mathbf{v}_n .
- An initial guess.
- The constants k_1 and k_2 .
- The step size Δt .
- A tolerance for when to exit the Newton iteration.
- A maximum number of iterations to use for the Newton method.

See the function `newtonSolve` in `template_code1/exercise1/trapezoid.cpp` for a template.

HINT: We strongly suggest that you use the Eigen library for solving the linear system $D\vec{G}(\mathbf{x}_k) \Delta \mathbf{x}_k = -\vec{G}(\mathbf{x}_k)$. Refer to https://www2.math.ethz.ch/education/bachelor/lectures/hs2015/...other/cmea2/series/eigen_example_dense.zip for an introduction to using Eigen. Further documentation on Eigen can be obtained on the Eigen homepage <http://eigen.tuxfamily.org/>, and in particular the section http://eigen.tuxfamily.org/dox/group__QuickRefPage.html.

HINT: Use $\|\vec{G}(\mathbf{x}_k)\|$ as a measure on the error.

Solution: See the listing 1.1.

(1.1e) Implement the trapezoidal scheme (1.1.3), using the Newton function from the previous exercise. Compute the approximate solution up to time T , using the following constants:

- $\mathbf{u}_0 = (0.2 \ 0.3 \ 0.1 \ 0.4)$
- $k_1 = 0.4, k_2 = 0.1$
- $T = 20$
- $\Delta t = T/1000$

Plot u_1, u_2, u_3 and u_4 as a function of time. Also plot the sum $u_1 + u_2 + u_3 + u_4$ as a function of time.

See the function `main` in `template_code1/exercisel/trapezoid.cpp` for a template.

Solution: See listing 1.1 for a solution, and `exercise1e_plot.py` provided in the handout for how to plot the solution (MATLAB version coming soon!).

We obtain the plots found in 1.1 and 1.2. Notice that the concentrations always sum to 1, which is what we should expect.

Listing 1.1: Implementation for the functions in subproblems (1.1d) and (1.1e).

```
1 #include <Eigen/Core>
2 #include <Eigen/LU>
3 #include <vector>
4 #include <iostream>
5 #include "writer.hpp"
6 #include <stdexcept>
7
8 ///
9 /// Computes  $F(u)$  where  $F$  is as in the exercise
10 ///
11 void computeF(Eigen::Vector4d& F, const Eigen::Vector4d& u, double
    k1, double k2) {
12     F << -k1 * u[0] * u[1] + k2 * u[2] * u[3],
13         -k1 * u[0] * u[1] + k2 * u[2] * u[3],
14         k1 * u[0] * u[1] - k2 * u[2] * u[3],
15         k1 * u[0] * u[1] - k2 * u[2] * u[3];
16 }
17
18 ///
19 /// Computes  $DF$  and stores it to  $DF$ 
20 ///
21 void computeDF(Eigen::Matrix4d& DF, const Eigen::Vector4d& v,
    double k1, double k2) {
22     DF << -k1 * v[1], -k1 * v[0], k2 * v[3], k2 * v[2],
23         -k1 * v[1], -k1 * v[0], k2 * v[3], k2 * v[2],
24         k1 * v[1], k1 * v[0], -k2 * v[3], -k2 * v[2],
25         k1 * v[1], k1 * v[0], -k2 * v[3], -k2 * v[2];
```

```

26 }
27
28 ///
29 /// Uses the newton method to solve
30 ///
31 ///  $v_{Next} = v + (h/2) [F(v) - F(v_{Next})]$ 
32 ///
33 /// for  $v_{Next}$  given the initial guess  $initialGuess$ .
34 ///
35 /// The results will be stored to  $v_{Next}$ .
36 ///
37 /// @param[out]  $v_{Next}$  at the end of the call, this will have  $v_{Next}$ 
38 /// @param[in]  $initialGuess$  the initial guess to use for newton
39 /// @param[in]  $v$  the previously obtained  $v$  (ie.  $v_n$ )
40 /// @param[in]  $k_1$  the reaction factor  $k_1$  (see exercise)
41 /// @param[in]  $k_2$  the reaction factor  $k_2$  (see exercise)
42 /// @param[in]  $dt$  the step size
43 /// @param[in]  $tolerance$  the limit on when to stop the newton
44 /// @param[in]  $maxIterations$  maximum number of iterations to
45 /// perform.
46 ///
47 void newtonSolve(Eigen::Vector4d&  $v_{Next}$ ,
48                 const Eigen::Vector4d&  $initialGuess$ ,
49                 const Eigen::Vector4d&  $v$ ,
50                 double  $k_1$ , double  $k_2$ , double  $dt$ , double  $tolerance$ ,
51                 int  $maxIterations$ ) {
52
53     //  $F(v)$ , notice that we only have to compute  $Fv$  once
54     Eigen::Vector4d  $Fv$ ;
55     computeF( $Fv$ ,  $v$ ,  $k_1$ ,  $k_2$ );
56
57      $v_{Next} = initialGuess$ ;
58
59     for (int  $iteration = 0$ ;  $iteration < maxIterations$ ; ++ $iteration$ )
60     {
61         //  $F(v_{Next})$ 
62         Eigen::Vector4d  $Fv_{Next}$ ;
63         computeF( $Fv_{Next}$ ,  $v_{Next}$ ,  $k_1$ ,  $k_2$ );
64
65         // Compute the residual, this gives us the error. (residual =
66         //  $G(u)$ )
67         Eigen::Vector4d  $residual = v + (dt / 2.0) * (Fv + Fv_{Next}) -$ 
68         //  $v_{Next}$ ;
69         if ( $residual.norm() <= tolerance$ ) {
70             return;
71         }
72
73         // To store the jacobi matrix
74         Eigen::Matrix4d  $DF$ ;
75         computeDF( $DF$ ,  $v_{Next}$ ,  $k_1$ ,  $k_2$ );

```

```

72 Eigen::Matrix4d DG = 0.5 * dt * DF -
73 Eigen::Matrix4d::Identity();
74
75 // Solves DG deltaX = G(u) for deltaX
76 Eigen::Vector4d deltaX = DG.lu().solve(residual);
77
78 vNext = vNext - deltaX;
79 }
80
81 throw std::runtime_error("Did not reach tolerance in Newton
82 iteration");
83 }
84 int main() {
85
86 double T = 20.0;
87 size_t N = 1000;
88 double dt = T / N;
89
90 // This makes saving the results a lot easier. u1[n] will hold
91 // u1 at timestep n
92 std::vector<double> u1(N+1), u2(N+1), u3(N+1), u4(N+1),
93 time(N+1);
94
95 // Set initial start values
96 u1[0] = 0.2;
97 u2[0] = 0.3;
98 u3[0] = 0.1;
99 u4[0] = 0.4;
100 time[0] = 0;
101
102 // From the exercise
103 double k1 = 0.4;
104 double k2 = 0.1;
105
106 for (int n = 0; n < N; ++n) {
107 Eigen::Vector4d vPrevious;
108 vPrevious << u1[n], u2[n], u3[n], u4[n];
109
110 Eigen::Vector4d vNext;
111
112 newtonSolve(vNext, vPrevious, vPrevious, k1, k2, dt, 1e-15,
113 100);
114
115 u1[n + 1] = vNext[0];
116 u2[n + 1] = vNext[1];
117 u3[n + 1] = vNext[2];
118 u4[n + 1] = vNext[3];

```

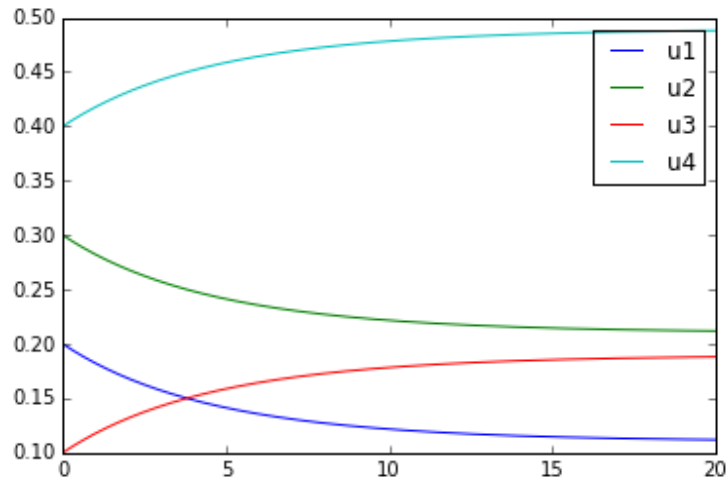


Figure 1.1: Plot of u versus time.

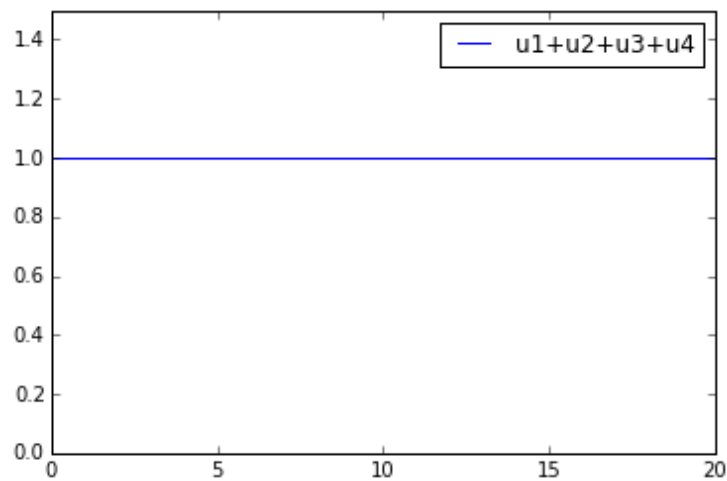


Figure 1.2: Plot of $u_1 + u_2 + u_3 + u_4$ versus time.

```

117     time[n + 1] = time[n] + dt;
118 }
119 writeToFile("u1.txt", u1);
120 writeToFile("u2.txt", u2);
121 writeToFile("u3.txt", u3);
122 writeToFile("u4.txt", u4);
123 writeToFile("time.txt", time);
124 return 0;
125 }

```

Problem 1.2 Explicit vs. Implicit Time Stepping

The universal oscillator equation with no forcing term is given by:

$$\ddot{x} + 2\zeta\dot{x} + x = 0, \quad t \in (0, T), \quad (1.2.1)$$

for $T > 0$. In (1.2.1), x denotes the position of the oscillator and \dot{x} its velocity. The real parameter $\zeta > 0$ determines the damping behavior in the transient regime. For $\zeta > 1$ we have overdamping, for $\zeta = 1$ the so-called critical damping and for $\zeta < 1$ underdamping. In this exercise we consider the case $\zeta < 1$, $\zeta \neq 0$.

As initial conditions we impose

$$x(0) = x_0, \quad \dot{x}(0) = v_0. \quad (1.2.2)$$

(1.2a) Equations (1.2.1) and (1.2.2) can be rewritten as a linear system of first order differential equations with appropriate initial conditions, i.e.:

$$\dot{\mathbf{y}} = \mathbf{A}\mathbf{y} \quad (1.2.3)$$

$$\mathbf{y}(0) = \mathbf{y}_0. \quad (1.2.4)$$

Specify $\mathbf{A} \in \mathbb{R}^{2 \times 2}$ and $\mathbf{y}, \mathbf{y}_0 \in \mathbb{R}^2$.

Solution: Setting $y_1 = x$ and $y_2 = \dot{x}$, we get that (1.2.1) and (1.2.2) are equivalent to the following linear system:

$$\begin{aligned} \dot{y}_2 + 2\zeta y_2 + y_1 &= 0, & t \in (0, T), \\ \dot{y}_1 &= y_2, & t \in (0, T), \\ y_1(0) &= 1, \\ y_2(0) &= 0. \end{aligned}$$

In matrix form, we can write the system as in (1.2.3) with $\mathbf{y} = (x, \dot{x})^\top$, $\mathbf{y}_0 = (1, 0)^\top$ and

$$\mathbf{A} = \begin{pmatrix} 0 & 1 \\ -1 & -2\zeta \end{pmatrix}.$$

(1.2b) Compute the solution to (1.2.1) with initial conditions given by (1.2.2) with $x_0 = 1$ and $v_0 = 0$.

HINT: Starting from (1.2.3), use the matrix exponential technique.

HINT: Recall that $\zeta < 1$ and that, for a real number α , it holds that $e^{\alpha i} + e^{-\alpha i} = 2 \cos \alpha$, where $i = \sqrt{-1}$ denotes the imaginary unit.

Solution: The solution is given by $\mathbf{y}(t) = e^{\mathbf{A}t}\mathbf{y}_0$.

We thus compute the matrix exponential $e^{\mathbf{A}t}$. Note that \mathbf{A} is diagonalizable. Indeed:

$$\begin{vmatrix} -\lambda & 1 \\ -1 & -2\zeta - \lambda \end{vmatrix} = \lambda^2 + 2\zeta\lambda + 1.$$

Thus \mathbf{A} has two complex eigenvalues given by $\lambda_{1,2} = -\zeta \pm \sqrt{1 - \zeta^2}i$. The associated eigenvalues are $\mathbf{v}_1 = (1, -\zeta + \sqrt{1 - \zeta^2}i)^\top s_1$, $s_1 \in \mathbb{R}$, and $\mathbf{v}_2 = (1, -\zeta - \sqrt{1 - \zeta^2}i)^\top s_2$, $s_2 \in \mathbb{R}$. Then $\mathbf{A} = \mathbf{R}\mathbf{\Lambda}\mathbf{R}^{-1}$ and we can compute the matrix exponential as $e^{\mathbf{A}t} = \mathbf{R}e^{\mathbf{\Lambda}t}\mathbf{R}^{-1}$, with \mathbf{R} the matrix having as columns an eigenbasis and $e^{\mathbf{\Lambda}t} = \begin{pmatrix} e^{\lambda_1 t} & 0 \\ 0 & e^{\lambda_2 t} \end{pmatrix}$. Note that, since \mathbf{A} is *not* symmetric, the eigenvectors associated to distinct eigenvalues are not necessarily orthogonal. We have:

$$\mathbf{R} = \begin{pmatrix} 1 & 1 \\ \lambda_1 & \lambda_2 \end{pmatrix}, \quad \mathbf{R}^{-1} = \frac{1}{\lambda_2 - \lambda_1} \begin{pmatrix} \lambda_2 & -1 \\ -\lambda_1 & 1 \end{pmatrix}$$

In the end, the solution to the homogeneous equation is given by:

$$\begin{aligned}
 \mathbf{y}(t) = e^{\mathbf{A}t}\mathbf{y}_0 &= \frac{1}{\lambda_2 - \lambda_1} \begin{pmatrix} 1 & 1 \\ \lambda_1 & \lambda_2 \end{pmatrix} \begin{pmatrix} e^{\lambda_1 t} & 0 \\ 0 & e^{\lambda_2 t} \end{pmatrix} \begin{pmatrix} \lambda_2 & -1 \\ -\lambda_1 & 1 \end{pmatrix} \mathbf{y}_0 \\
 &= \frac{1}{\lambda_2 - \lambda_1} \begin{pmatrix} 1 & 1 \\ \lambda_1 & \lambda_2 \end{pmatrix} \begin{pmatrix} \lambda_2 e^{\lambda_1 t} & -e^{\lambda_1 t} \\ -\lambda_1 e^{\lambda_2 t} & e^{\lambda_2 t} \end{pmatrix} \mathbf{y}_0 \\
 &= \frac{1}{\lambda_2 - \lambda_1} \begin{pmatrix} \lambda_2 e^{\lambda_1 t} - \lambda_1 e^{\lambda_2 t} & -e^{\lambda_1 t} + e^{\lambda_2 t} \\ \lambda_1 \lambda_2 (e^{\lambda_1 t} - e^{\lambda_2 t}) & -\lambda_1 e^{\lambda_1 t} + \lambda_2 e^{\lambda_2 t} \end{pmatrix} \mathbf{y}_0 \\
 &= \frac{1}{\lambda_2 - \lambda_1} \begin{pmatrix} \lambda_2 e^{\lambda_1 t} - \lambda_1 e^{\lambda_2 t} & -e^{\lambda_1 t} + e^{\lambda_2 t} \\ \lambda_1 \lambda_2 (e^{\lambda_1 t} - e^{\lambda_2 t}) & -\lambda_1 e^{\lambda_1 t} + \lambda_2 e^{\lambda_2 t} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\
 &= \frac{1}{\lambda_2 - \lambda_1} \begin{pmatrix} \lambda_2 e^{\lambda_1 t} - \lambda_1 e^{\lambda_2 t} \\ \lambda_1 \lambda_2 (e^{\lambda_1 t} - e^{\lambda_2 t}) \end{pmatrix},
 \end{aligned}$$

and in particular, looking at the first entry, we obtain that

$$\begin{aligned}
 x(t) &= \frac{1}{-2\sqrt{1-\zeta^2}i} \left(-\zeta(e^{\sqrt{1-\zeta^2}it} - e^{-\sqrt{1-\zeta^2}it}) - \sqrt{1-\zeta^2}i(e^{\sqrt{1-\zeta^2}it} + e^{-\sqrt{1-\zeta^2}it}) \right) \\
 &= e^{-\zeta t} \left(\frac{\zeta}{\sqrt{1-\zeta^2}} \sin(\sqrt{1-\zeta^2}t) + \cos(\sqrt{1-\zeta^2}t) \right).
 \end{aligned}$$

(1.2c) Recall the explicit Euler timestepping introduced in the lecture. Using the template file `harmonic_oscill.cpp` provided in the handout, implement the function `explicitEuler` to compute the solution $\mathbf{y} = \mathbf{y}(t)$ to (1.2.3) up to the time $T > 0$. The function should take as input the following parameters:

- The initial position x_0 and initial velocity v_0 , stored in the 2×1 vector \mathbf{y}_0 .
- The damping parameter ζ .
- The step size Δt , in the template called `dt`.
- The final time T , that we assume to be a multiple of Δt .

In output, the function returns the vectors `y1`, `y2` and `time`, where the i -th entry contains the particle position, the particle velocity, and the time, respectively, at the i -th iteration, $i = 1, \dots, \frac{T}{\Delta t}$. The size of the output vectors has to be initialized inside the function according to the number of time steps.

Solution: See listing 1.2.

(1.2d) Recall the implicit Euler timestepping introduced in the lecture. Using the template file `harmonic_oscill.cpp` provided in the handout, implement the function `implicitEuler` to compute the solution $\mathbf{y} = \mathbf{y}(t)$ to (1.2.3) up to the time $T > 0$. The input and output parameters are as in the function `explicitEuler` from subproblem (1.2c).

Solution: See listing 1.2.

(1.2e) In the template file `harmonic_oscill.cpp`, complete the function `Energy` that, given in input a vector containing velocities at different time steps, returns the kinetic energy $E(t) = \frac{1}{2}v^2(t)$, where $v(t)$ denotes the velocity of the particle at time t .

Solution: See listing 1.2.

(1.2f) We consider two time steps $\Delta_1 t = 0.1$ and $\Delta_2 t = 0.5$.

Using the `main` already implemented in the template file `harmonic_oscill.cpp`, plot the positions and the energies obtained with the explicit Euler time stepping and the implicit Euler for the two choices of time steps. For the position, plot the exact solution from subproblem (1.2b), too. What do you observe?

Solution: See listing 1.2 and Figures 1.3 and 1.4 for the plots. As we can see, using $\Delta_2 t = 0.3$ the energy of the system explodes, which is not physical. For $\Delta_1 t = 0.1$, instead, the energy remains bounded and both schemes give an approximation to the exact solution. The reason for this behavior is that, for explicit timestepping schemes to be stable, the time step cannot be arbitrarily large and must be inside the so-called *stability* region. Implicit schemes, instead, can be unconditionally stable, and so the implicit Euler scheme worked for both timestep choices.

Listing 1.2: Implementation for the functions in subproblems (1.2c), (1.2d) and (1.2e).

```

1  #include <Eigen/Core>
2  #include <Eigen/LU>
3  #include <vector>
4  #include <iostream>
5  #include "writer.hpp"
6  #include <assert.h>
7
8  /// Uses the explicit Euler method to compute y from time 0 to time
9  /// where y is a 2x1 vector solving the linear system of ODEs as in
10 /// the exercise
11 ///
12 /// @param[out] yT at the end of the call, this will have vNext
13 /// @param[in] y0 the initial conditions
14 /// @param[in] zeta the damping factor (see exercise)
15 /// @param[in] dt the step size
16 /// @param[in] T the final time at which to compute the solution.
17 ///
18 /// The first component of y (the position) will be stored to y1,
19 /// the second component (the velocity) to y2. The i-th entry of y1
20 /// (resp. y2) will contain the first (resp. second) component of y
21 /// at time i*dt.
22 ///
23 void explicitEuler(std::vector<double> & y1, std::vector<double>
24 & y2, std::vector<double> & time,
25 const Eigen::Vector2d& y0,
26 double zeta, double dt, double T) {
27 const unsigned int nsteps = T/dt;
28 y1.resize(nsteps+1);
29 y2.resize(nsteps+1);
30 time.resize(nsteps+1);
31 Eigen::Vector2d yold;

```

```

28 Eigen::Vector2d ynew;
29 /* Initialize A */
30 Eigen::Matrix2d A;
31 A << 0,1,-1,-2*zeta;
32 /* Initialize y */
33 yold[0]=y0[0];
34 yold[1]=y0[1];
35 y1[0]=y0[0];
36 y2[0]=y0[1];
37 time[0]=0.;
38 for (unsigned i=0; i<nsteps; i++)
39     {
40         Eigen::Matrix2d B=Eigen::MatrixXd::Identity(2,2)+dt*A;
41         ynew=B*yold;
42         y1[i+1]=ynew[0];
43         y2[i+1]=ynew[1];
44         yold=ynew;
45         time[i+1]=(i+1)*dt;
46     }
47 }
48
49 // Implements the implicit Euler. Analogous to explicit Euler, same
input and output parameters
50 void implicitEuler(std::vector<double> & y1, std::vector<double> &
51 y2, std::vector<double> & time,
52 const Eigen::Vector2d& y0,
53 double zeta, double dt, double T) {
54     const unsigned int nsteps = T/dt;
55     y1.resize(nsteps+1);
56     y2.resize(nsteps+1);
57     time.resize(nsteps+1);
58     Eigen::Vector2d yold;
59     Eigen::Vector2d ynew;
60     /* Initialize A */
61     Eigen::Matrix2d A;
62     A << 0,1,-1,-2*zeta;
63     /* Initialize y */
64     yold[0]=y0[0];
65     yold[1]=y0[1];
66     y1[0]=y0[0];
67     y2[0]=y0[1];
68     time[0]=0.;
69     for (unsigned i=0; i<nsteps; i++)
70         {
71             Eigen::Matrix2d B=Eigen::MatrixXd::Identity(2,2)-dt*A;
72             ynew=B.fullPivLu().solve(yold);
73             y1[i+1]=ynew[0];
74             y2[i+1]=ynew[1];
75             yold=ynew;
76             time[i+1]=(i+1)*dt;

```

```

76     }
77 }
78
79 // Energy computation given the velocity. Assume the energy vector
80 // to be already initialized with the correct size.
81 void Energy(const std::vector<double> & v, std::vector<double> &
82 energy)
83 {
84     assert(v.size()==energy.size());
85     for(unsigned i=0;i<v.size();i++)
86         energy[i]=0.5*std::pow(v[i],2);
87 }
88
89 int main() {
90
91     double T = 20.0;
92     double dt = 0.5; // Change this for explicit / implicit time
93                     // stepping comparison
94     const Eigen::Vector2d y0(1,0);
95     double zeta=0.2;
96     std::vector<double> y1;
97     std::vector<double> y2;
98     std::vector<double> time;
99     explicitEuler(y1,y2,time,y0,zeta,dt,T);
100    writeToFile("position_expl.txt",y1);
101    writeToFile("velocity_expl.txt",y2);
102    writeToFile("time_expl.txt",time);
103    std::vector<double> energy(y2.size());
104    Energy(y2,energy);
105    writeToFile("energy_expl.txt",energy);
106    y1.assign(y1.size(),0);
107    y2.assign(y2.size(),0);
108    time.assign(time.size(),0);
109    energy.assign(energy.size(),0);
110    implicitEuler(y1,y2,time,y0,zeta,dt,T);
111    writeToFile("position_impl.txt",y1);
112    writeToFile("velocity_impl.txt",y2);
113    writeToFile("time_impl.txt",time);
114    Energy(y2,energy);
115    writeToFile("energy_impl.txt",energy);
116
117    return 0;
118 }

```

Problem 1.3 Multiple Choice: Basic concepts

Each question may have *multiple correct answers*.

(1.3a) Which of the following ODEs are *autonomous*?

1. $u'(t) = \cos(u(t))$

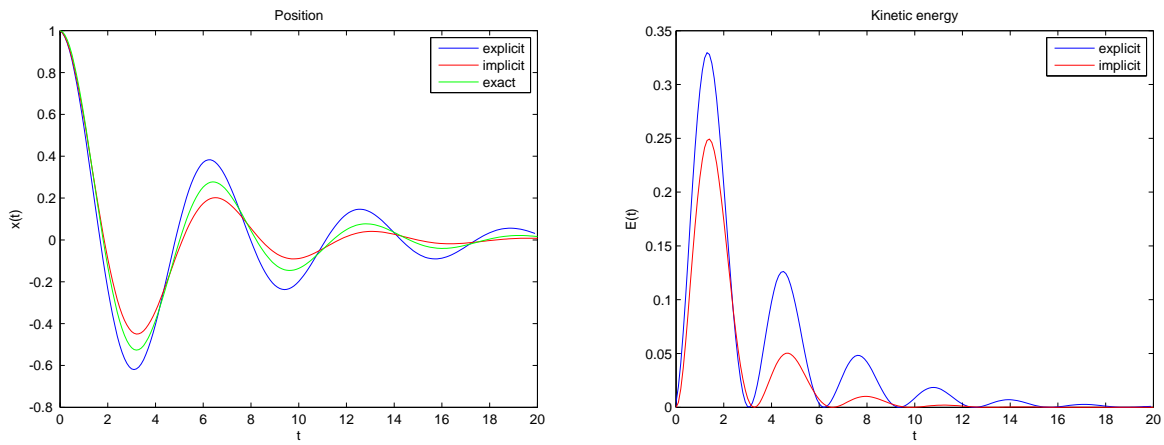


Figure 1.3: Plot of position and energy versus time for $\Delta_1 t = 0.1$.

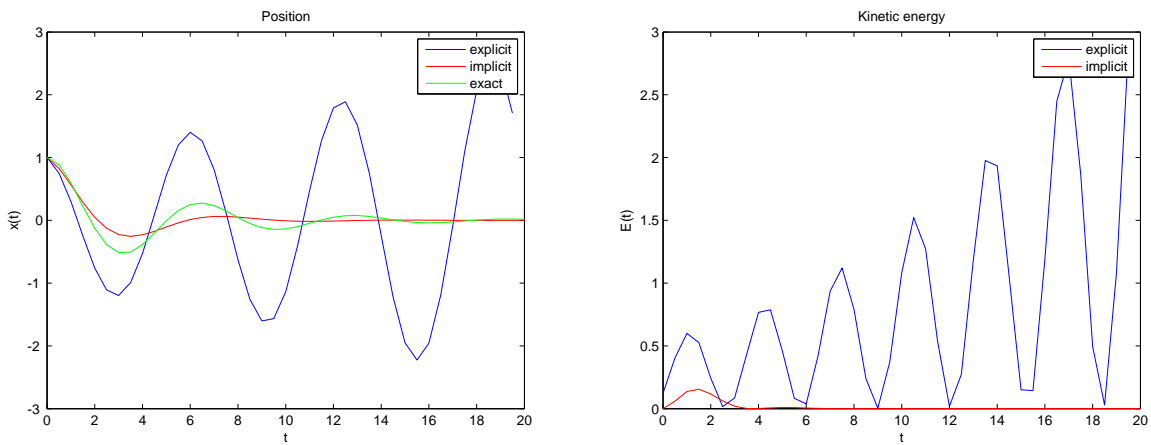


Figure 1.4: Plot of position and energy versus time for $\Delta_2 t = 0.5$.

2. $u'(t) = u(t)^2 + t$
3. $u'(t) = \exp(t)u'(t)$
4. $u'(t) = \sin(u(t) + 2\pi t)$

Solution: Correct answer: 1.

An autonomous ODE is an ODE where the right hand side does not explicitly depend on the time t . We see that the only option satisfying this is 1.)

(1.3b) Which of the following ODEs are *scalar*?

1. $u'(t) = 4u(t)$
2. $u'(t) = u(t)^2 + u(t)$
3. $\begin{pmatrix} u_1'(t) \\ u_2'(t) \end{pmatrix} = \begin{pmatrix} 3u_1(t) + u_2(t) \\ u_2(t) \end{pmatrix}$
4. $u'(t) = \cos(u(t))$

Solution: Correct answer: 1., 2., 4.

ODE is scalar when $u(t) \in \mathbb{R}$ (ie. when u is not a vector).

(1.3c) Which of the following ODEs are *linear*?

1. $u'(t) = 4u(t)$
2. $u'(t) = \exp u(t) + \sin(u(t))$
3. $\begin{pmatrix} u_1'(t) \\ u_2'(t) \end{pmatrix} = \begin{pmatrix} 3u_1(t) + u_2(t) \\ u_2(t) \end{pmatrix}$
4. $u'(t) = u(t)^2 + u(t)$

Solution: Correct answer: 1., 3.

An autonomous ODE is linear when any linear combinations of solutions to the ODE is also a solution. You can check if the ODE is linear if the right hand side is linear.

(1.3d) We are given the ODE

$$u'(t) = -u(t),$$

with initial value $u(0) = A > 0$. We solve the ODE using the *Forward-Euler* method with step size Δt . What will be the first value u_1 ?

1. Method will crash because of the minus sign
2. $(1 - \Delta t)A$
3. $A - \Delta tA + \Delta t^2A$
4. $A \exp(-\Delta t)$

Solution: Correct answer: 2.

The Forward-Euler is given as

$$u_{n+1} = u_n + \Delta t F(u_n) = u_n - \Delta t u_n = (1 - \Delta t)u_n$$

with $u_0 = A$, we get

$$u_1 = (1 - \Delta t)A.$$

(1.3e) We are given the ODE

$$u'(t) = -u(t),$$

with initial value $u(0) = A > 0$. We solve the ODE using the *Backward-Euler* method with step size Δt . What will be the first value u_1 ?

1. Method will crash because of the minus sign
2. $(1 + \Delta t)A$
3. $A + \Delta tA + \Delta t^2A$
4. $A/(1 + \Delta t)$

Solution: Correct answer: 4.

The Backward-Euler is given as

$$u_{n+1} = u_n + \Delta t F(u_{n+1}) = u_n - \Delta t u_{n+1},$$

solving for u_{n+1} we get

$$u_{n+1} = \frac{u_n}{1 + \Delta t},$$

which if we insert $u_0 = A$ we get

$$u_1 = \frac{A}{1 + \Delta t}.$$

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